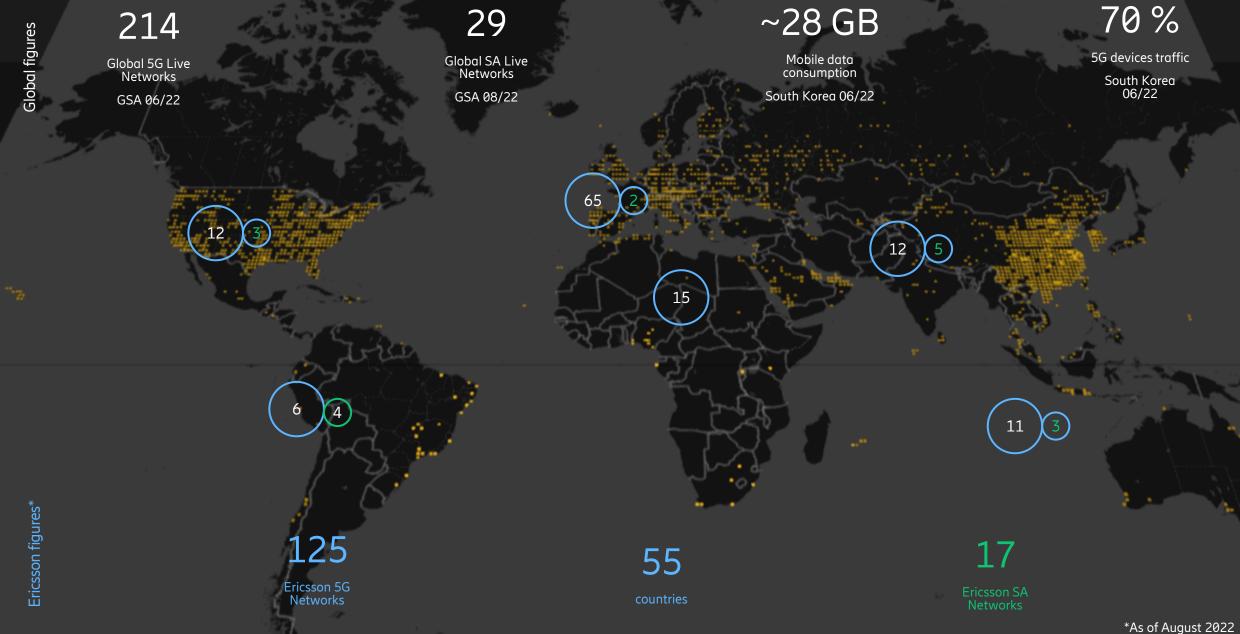


# 5G Standalone Monetization Options

"5G Advanced Services" Innovation Seminar



## 5G Speedtest Measurements



## 5G Ecosystem is Already Mature



111 operators in

52 countries are investing in 5G SA

1,105

5G devices commercial

76%

of the commercial 5G devices support SA

71%

of commercial 5G SA devices are smartphones

29 commercial 5G SA

networks in 18 countries

Sub 6GHz

the most supported bands n78,n41,n1,n77,n28

66

commercial modems from 5 chipset vendors support SA

34 chipsets support

5G NR CA and 50 support VoNR

## SA Introduction



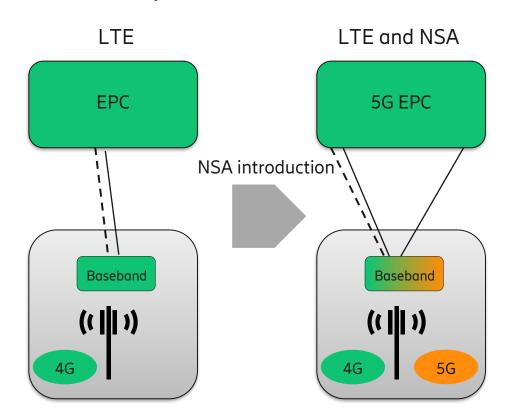
### Easy migration to SA with Software update

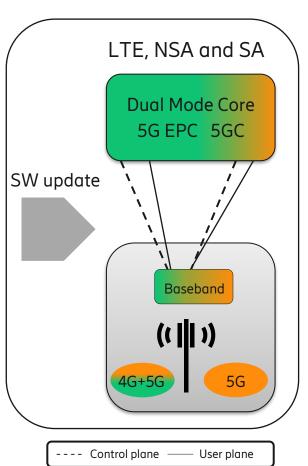
Dual mode 5G Core

NSA and SA co-exist in the same cell

Mixed mode NR-LTE Baseband

SA introduced in LTE spectrum using Ericsson Spectrum Sharing

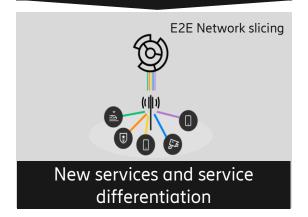


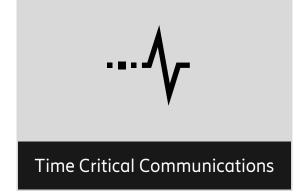


## 5G Standalone Key Tech Benefits SAvs NSA

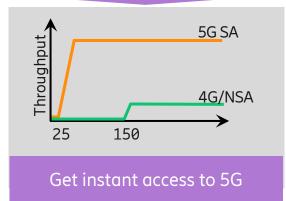


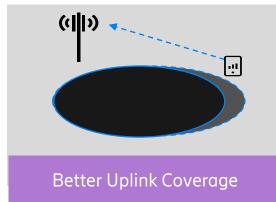
## New Business opportunities





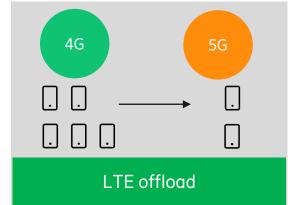
## Enhanced End-user experience



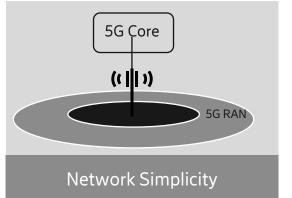


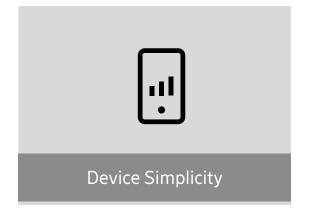
### Network Efficiency





### Less complexity



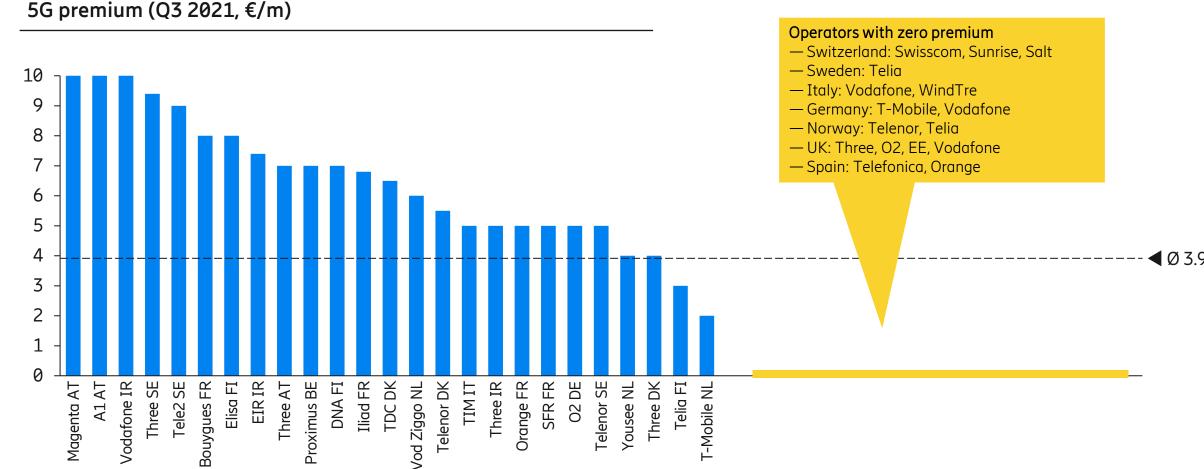


## 5G premium



— While several CSPs offer 5G at no extra cost, eroding 5G premium further (€3.90/m vs €4.20 in Q2 21), some markets are extracting value







# Mobile internet dilemma — today's problem price-perception-cost disconnect

Connectivity more "tax" or "fee" than "great product"

User perception



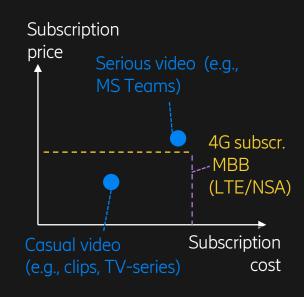


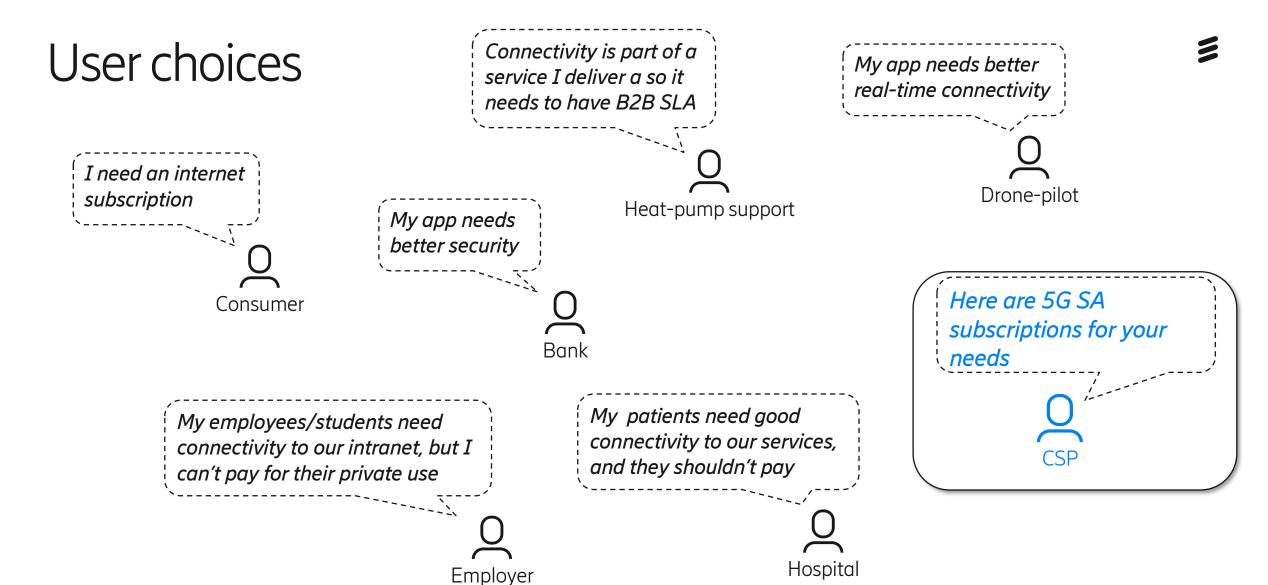
Price

Commodity

Production cost

All data must be treated as most demanding, cost is same for all subscriptions





## 5G Applications 2023+

#### Microsoft Teams

#### Consumer (private)

- Internet (Net neutrality)
- •GB paid by private subscription

#### Professional

- Works at high network load
- Paid by employer

#### Uber

#### Passenger

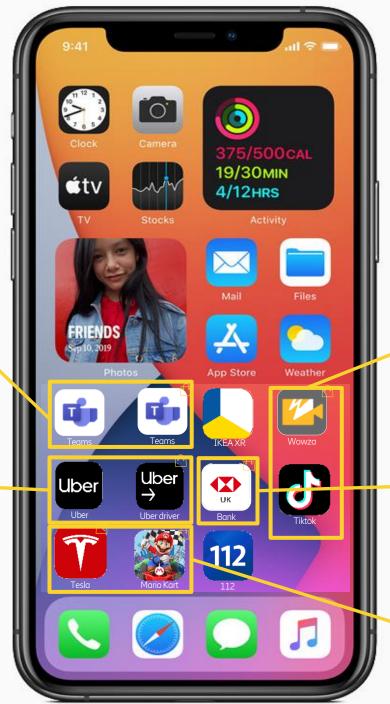
- Internet (Net neutrality)
- GB paid by private subscription

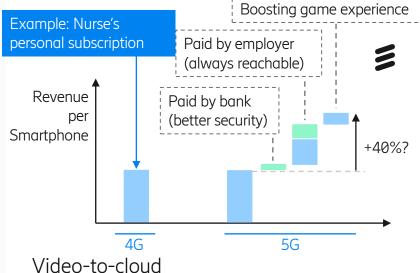
#### Driver

- Works at high network load
- Paid by Uber

### Consumer-apps Professionals-apps Citizen-apps

Three roles one Smartphone





Wowza (professional)

- Paid by server-owner Tiktok (private)
- •Best effort Internet
- •GB paid by private subscription

#### Mobile banking

- Isolated slice
- Directly from 5GC to server
- Paid by bank

#### Remote vehicle

#### Mario Kart

- Real-time subscription
- Paid by private person

#### Tesla

- High reliability subscription
- Paid by car owner

## Monetize 5G for smartphones



From monthly subscription

MBB logic



20€/month for 30GB/month With optional bundled services and content

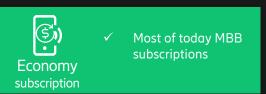
> Data Volume Tiering

All connections are equally treated

To Multi-subscriptions, Multi-pay & "5G as a platform"

#### Beyond MBB logic







#### B2B2X

Offer Premium Subscription to App developers, OTTs who, in turn, offer it to their customers through Apps (premium App)









#### B2B2B

Offer Premium Subscriptions to App developers, HCPs for their customers (es 5G Private Network services based on edge computing)







Different types of connections
Subscriber, Service and Performance differentiation

## Key takeaways

3

- 5G addresses the demand created by the era of digitisation
- 5G Standalone is much more than lower latency, higher throughput, slicing and use-cases
- 5G Standalone should come with mid-band TDD, low-band FDD homogenous coverage and Network Slicing
- More importantly 5G Standalone is a toolbox for CSPs to create new offerings
  - Connectivity with different characteristics
  - New types of subscriptions
  - New ways of billing and charging





ericsson.com/5g